

ONE-ON-ONE BASKETBALL RULES

Current National Federation basketball rules shall govern play with exceptions noted below:

1. Contestants will be expected to furnish their own basketball or check out a ball from the Intramural Staff Assistant with a current UNL student I.D. card. Basketballs are also available for check-out at room 34, in the Campus Recreation Center. A current UNL photo I.D. must be shown before each participation.
2. One game will be played to twenty-one (21), games must be won by two (2) points.
3. The winning player shall be the first to 21 points. A made field goal counts for one point, and goals made from behind the three point line count for two points.
4. Each player will be expected to call their own fouls and violations.
5. If a foul is called during the course of the game, the ball will be checked with the opponent, and then play shall continue. Shooting fouls shall be administered in the same way.
6. There is no time limit on games. No time-outs are allowed.
7. A coin flip shall decide first possession.
8. After obtaining possession of the ball following a score, missed shot (including an airball), or rebound, the ball must be taken back to the "top of the key" extended or beyond the 3-point mark before a basket can be scored (top of the key = top of the circle). Failure to do so will result in the opponent gaining possession of the ball. "Check" the ball with the opponent after each score. Once the ball is "checked" it must be dribbled before being shot.
9. After scoring, the opposing team gains possession of the ball.
10. The half-court line and all other boundary lines will considered out of bounds.
11. Players must check in with the Intramural Staff Assistant at least 15 minutes prior to their scheduled playing time.
12. Players must sign a scorecard and disclaimer after each match. Be sure to include first and last names, organization, and game scores.

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