

FIFA Rules

General Settings

- 2 v 2
- Game Mode: Kick off (Online Rosters)
- Difficulty: World Class
- Stadium: Any
- Match Conditions: Clear and Sunny
- Half Length: 6 min

- Teams:
 - Any current Club (Pro or semi pro) or International teams and rosters are allowed, but no classic XI (ex: no All-Star, Legends, Womens, celebrity, or mascot teams may be used)

Games:

- No warm-up or practice Games are permitted once the first tournament match has begun.
- Players may not use any custom teams or players for this competition.

Pausing:

- A player may utilize the pause feature for no longer than a minute.
- When the ball has gone out of play, or a penalty has been called, the player WITH POSSESSION may elect to pause the game.

Overtime:

- In the event of an overtime use classic mode. If at the end of classic mode overtime (which goes until the 120th minute) the game is still tied, you then restart the match now playing golden goal rules under the normal default ruleset (first team to score wins). Continue restarting the match until one team scores and wins according to golden goal rules.

Abusing In-Game Mechanics:

- Abusing in game mechanics will result in the loss of that game.

Lack of Cooperation:

- Failing to comply with Support Staff's directions and/or requests may result in the forfeit of round(s), a map, or the entire match.